GHOST RIDER II

By Comic Images

1. BLOOD SIGNS

Ghost Rider follows a trail of murders that leads him to the blood-thirsty "Zodiak" killer. Zodiak is an assassin for drug dealers, killing unwanted drug smugglers. By killing them, Zodiak erases any possible drug connection back to their employers.

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2. ZODIAK

Zodiak uses the astrological symbols in the murders he commits to make the police believe a serial killing is performed and not an assassination.

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3. POSSESSED

Norman Harrison ran an occult bookstore. One day, 12 demons possessing the gifts of the Zodiak offered him great powers. He accepted, and the demons grafted part of themselves to him, making Norman their link to earth.

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GHOST RIDER II

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4. ASLEEP

Within the Dimension of Dreams, Daniel Ketch is being pursued by Nightmare. Believing Ghost Rider to be the demon, Zarathos, Nightmare wants to make him his servant. Ghost Rider learns the origin of Zarathos from Nightmare.

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5. ZARATHOS

Ghost Rider is often confused with Demon, Zarathos. Mephisto controls the demon's fiery soul and places it within human hosts. The living flame is the essence of Zarathos' soul.

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6. DR. STRANGE

Again, Ghost Rider is mistaken for Zarathos by Dr. Strange. They team-up to do battle against Zodiak to save innocent children.

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7. CAPTURED

Ghost Rider pursues Snowblind, who is a major drug supplier to kids on the street. Corrupt police are hired by Snowblind to frame Ghost Rider. John Blaze enters the picture as he hunts down the Ghost Rider by capturing Dan Ketch.

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8. SNOWBLIND

Cloaking himself in pure whiteness, Snowblind blinds his intended victims. Snowblind is blind himself, but projects a field of visible light that only he can see in this limited field. This field also increases his physical strength.

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9. JOHNNY BLAZE

Johnny Blaze was your average motorcycle stunt man until he made a deal with devil, Mephisto, in order to save his adopted father from a fatal disease. But deals with the devil don't come easily. Not only did Mephisto curse Johnny by turning him into the Ghost Rider every night, but he delivered a twisted fulfillment of the deal.

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10. THE ORIGINAL

Johnny's father, who was also a stunt man, was cured of a fatal disease only to die in a stunt accident. Johnny Blaze had to struggle with both his curse and his father's death, as the Ghost Rider continually drew him into supernatural confrontations.

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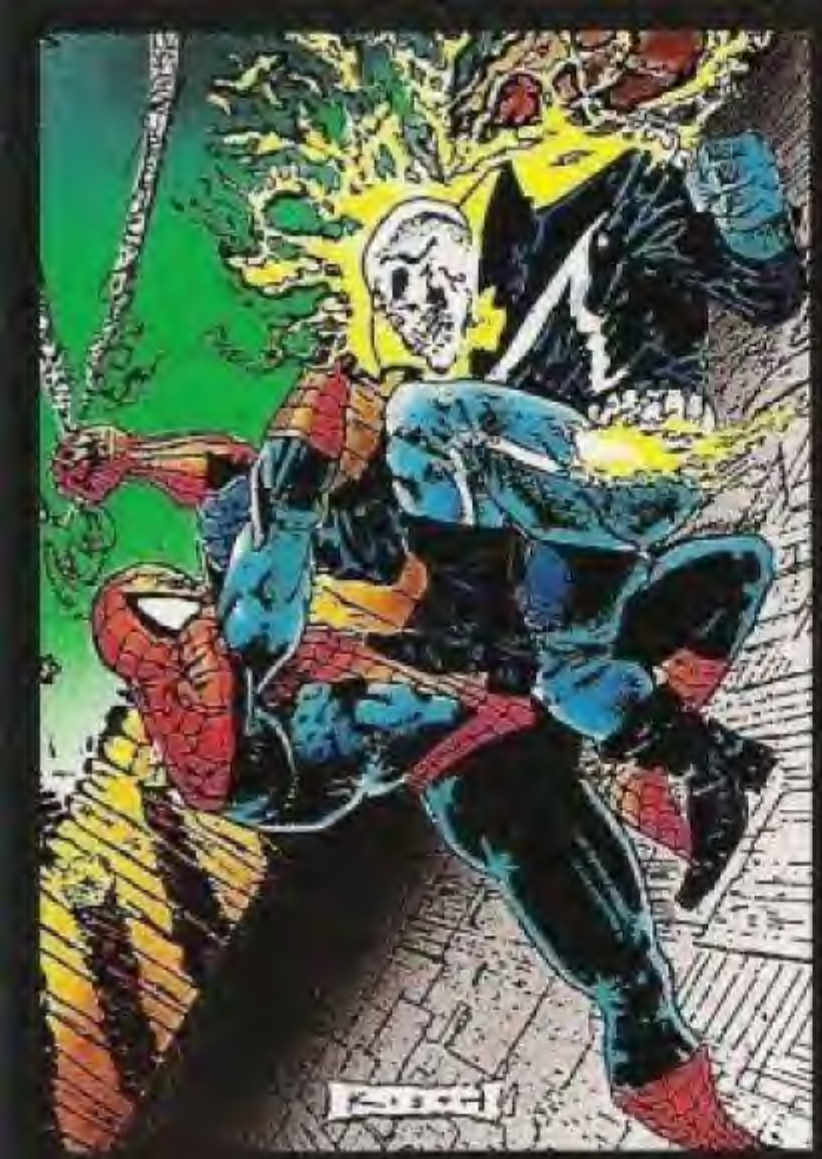

GHOST RIDER II

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11. OLD TIMES

Whenever Zarathos is in charge of their joint body, Johnny possesses great strength and invulnerability. He can fire concussive blasts from his hands, burn people with nonconsuming flame, and create and ride a fiery motorcycle.

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12. CONTROL

Initially, the demon would become dominant every night, roaring around on his hell-spawned motorcycle. Johnny learns to control the metamorphosis, using his demon powers to fight evil. After this control, whenever the presence of evil or danger is about, it triggers the change.

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13. FREEDOM

Johnny Blaze struggles to subjugate Zarathos, who wants the freedom to wreak havoc. Instead, Johnny is freed forever from his dual identity, as Zarathos is locked in a mystic "Crystal of Souls."

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14. CONFRONTATION

Johnny Blaze fears that the demon Zarathos, has returned and has possessed Danny Ketch's body. One way or another, Blaze is set on destroying Zarathos.

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15. HELLFIRE

Using his knowledge of the occult, Johnny Blaze traps Ghost Rider. Mystical hellfire shoots between the two, as Ghost Rider breaks free.

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16. SHOT!

Using his shotgun, which has been bathed in hellfire, Johnny Blaze badly wounds Ghost Rider.

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17. WOUNDED

Critically wounded, Ghost Rider escapes Johnny Blaze's assault.

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18. NO ESCAPE

The vampire-like murderer, Blackout, has returned on a killing spree. The blood of the innocent has the wounded Ghost Rider on his trail.

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19. STOP IT!

Ghost Rider is stopped from capturing Blackout when Blaze shoots the Spirit of Vengeance with his hell-fire shotgun.

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By Comic Images

20. SCARRED

Understanding that Ghost Rider is trying to stop a bad guy, Blaze turns his hellfire gun on Blackout and fires, disfiguring the murderer's face. Blackout is taken in by the authorities, as Ghost Rider rides off.

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By Comic Images

21. EXHAUSTED

With fatal wounds inflicted by Johnny Blaze's hellfire gun, Ghost Rider transforms back to Danny Ketch to prevent death. Meanwhile, Danny's mother gets involved in church led by Reverend Styge who is not the kind-hearted spiritual leader you would expect.

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22. TEAM-UP

Hobgoblin bursts into Styge's church attacking what he believes are sinners. With this assault, Ghost Rider returns with Spider-Man and Blaze by his side to rescue Danny's kidnapped mom.

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23. HOBGOBLIN

Hobgoblin believes he must inspire faith in a spiritually desolate world. The Hobgoblin feels that the "one" he believes in has put his mark upon him and through his own image he will remold the world.

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24. SPIDER-MAN

Whenever Spider-Man teams-up with Ghost Rider, he is never happy with the Spirit of Vengeance's tactics. He feels the flame-head is too much of a vigilante.

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25. FIRE POWER

Spider-Man, Blaze and Ghost Rider track Hobgoblin and Danny's kidnapped mother to his sanctuary. Acting together, they rescue the woman and defeat Hobgoblin.

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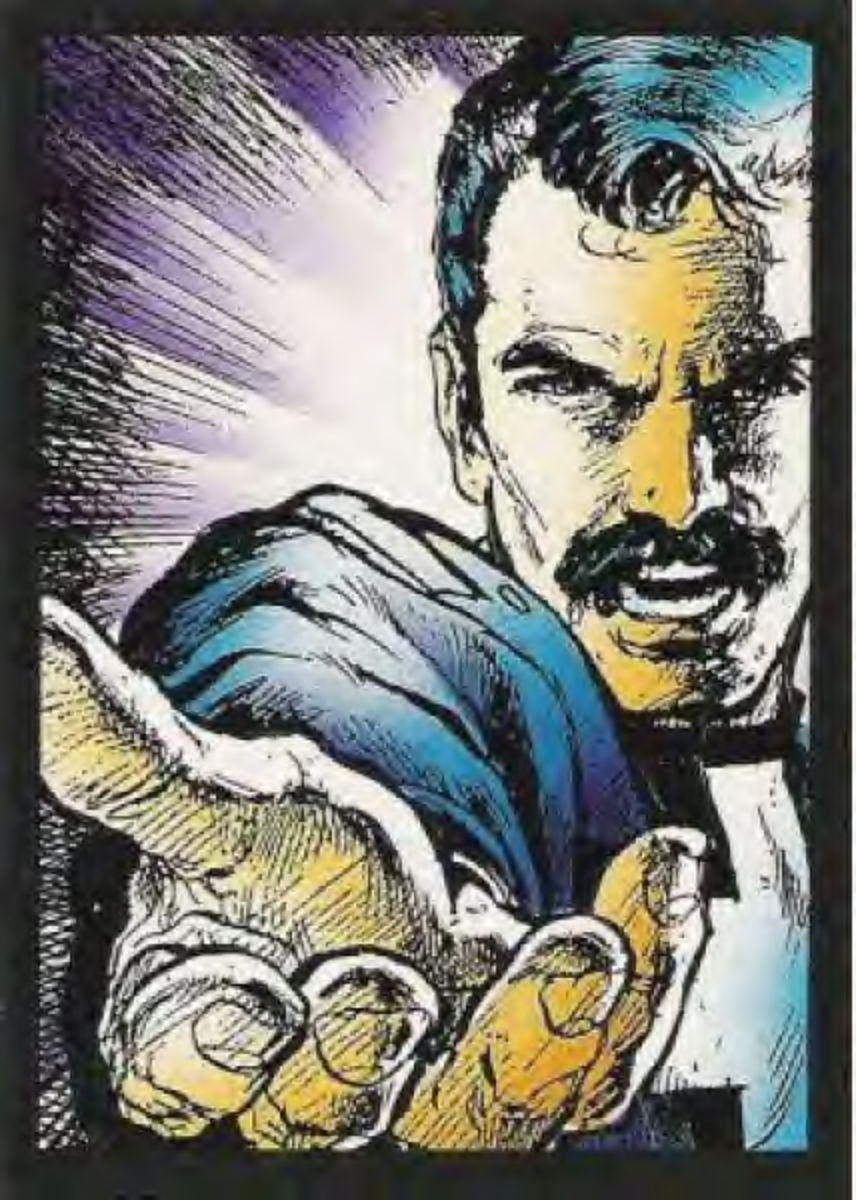

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By Comic Images

26. STYGE

Reverend Styge disguises that he works for the powers of evil. Murdering his followers, Styge is stopped from killing Danny's mother by Ghost Rider.

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27. BARE BONES

Styge is a mystical cannibal who tries to feed on Ghost Rider, but the Spirit of Vengeance sends him crawling back to his master.

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28. IN BETWEEN

Caught between a man who wants to die and a man who enjoys killing innocents, Ghost Rider has his hands full with Suicide and Zodiak.

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29. SUICIDE

Divorced, jobless, seeing no future, Chris Daniels strikes a deal with the devil himself. Mephisto, this leader of the underworld, will give Chris the will to find a way to take his own life for a trade of his soul. The one extra catch - Ghost Rider must be involved in his death and Ghost Rider doesn't kill humans.

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30. MEPHISTO

Ruler of an extra-dimensional land of the dead, Mephisto is continually seeking to add more spirits of sentient beings to his realm by inducing living sentient beings to submit their wills to his.

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31. DEATH

Zodiak is endlessly pursued by Ghost Rider until there is no escape for the murderer. Zodiak unmasks his freakish looks as Suicide pushes both himself and Zodiak off a bridge and impales them both on large metal shard's below.

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32. PUNISHMENT

Ghost Rider has a final showdown with Snowblind. Due to Snowblind's physical blindness, he is unable to feel Ghost Rider's penance stare, so, The Spirit of Vengeance seeks revenge for the victims of Snowblind by beating him close to death.

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33. PENANCE STARE

Through the use of his penance stare, the Ghost Rider has the ability to cause others to experience a level of emotional pain equivalent to that which they have caused others, as a result of illegal or immoral activities.

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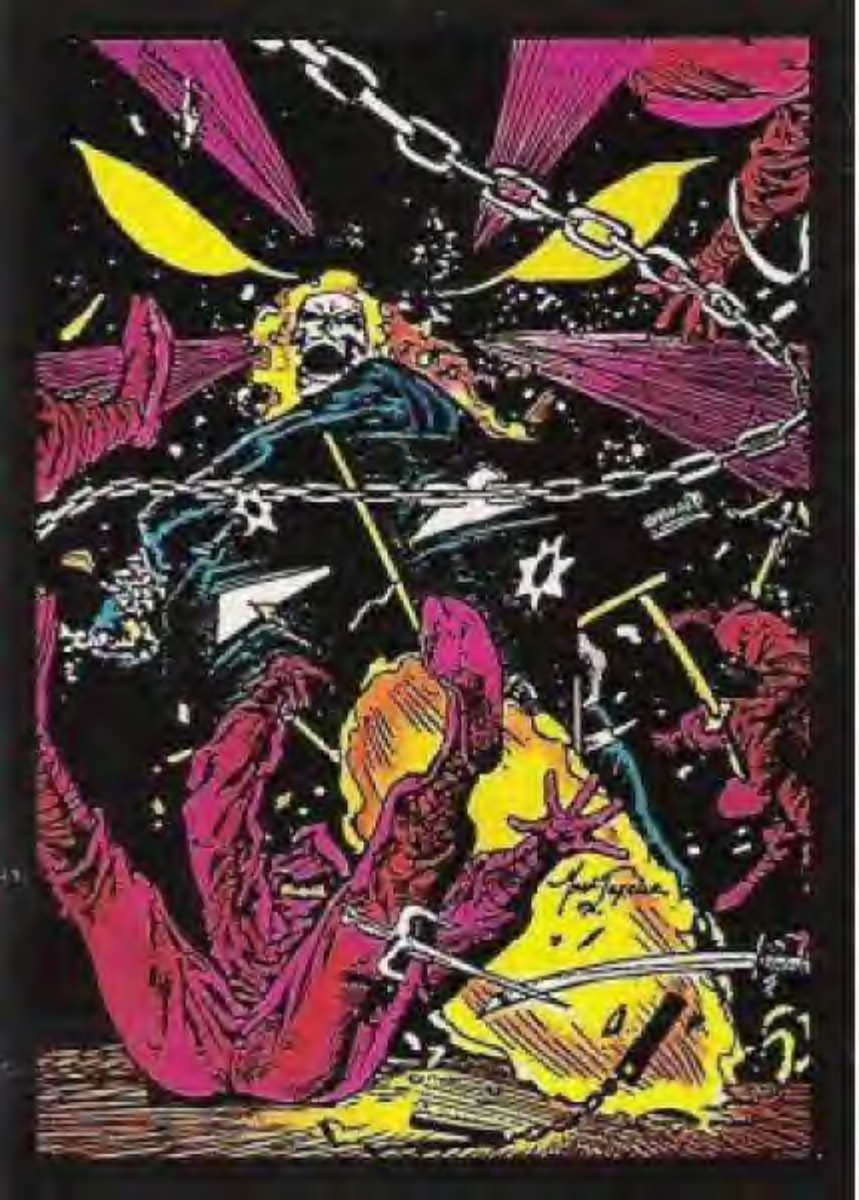

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34. NINJAS

Ghost Rider hunts for popular villain, Deathwatch. While Ghost Rider is gone, Danny's friends are at the mercy of Ninja assassins. Deathwatch turns the tables on Ghost Rider, as he brings an entire skyscraper down on him.

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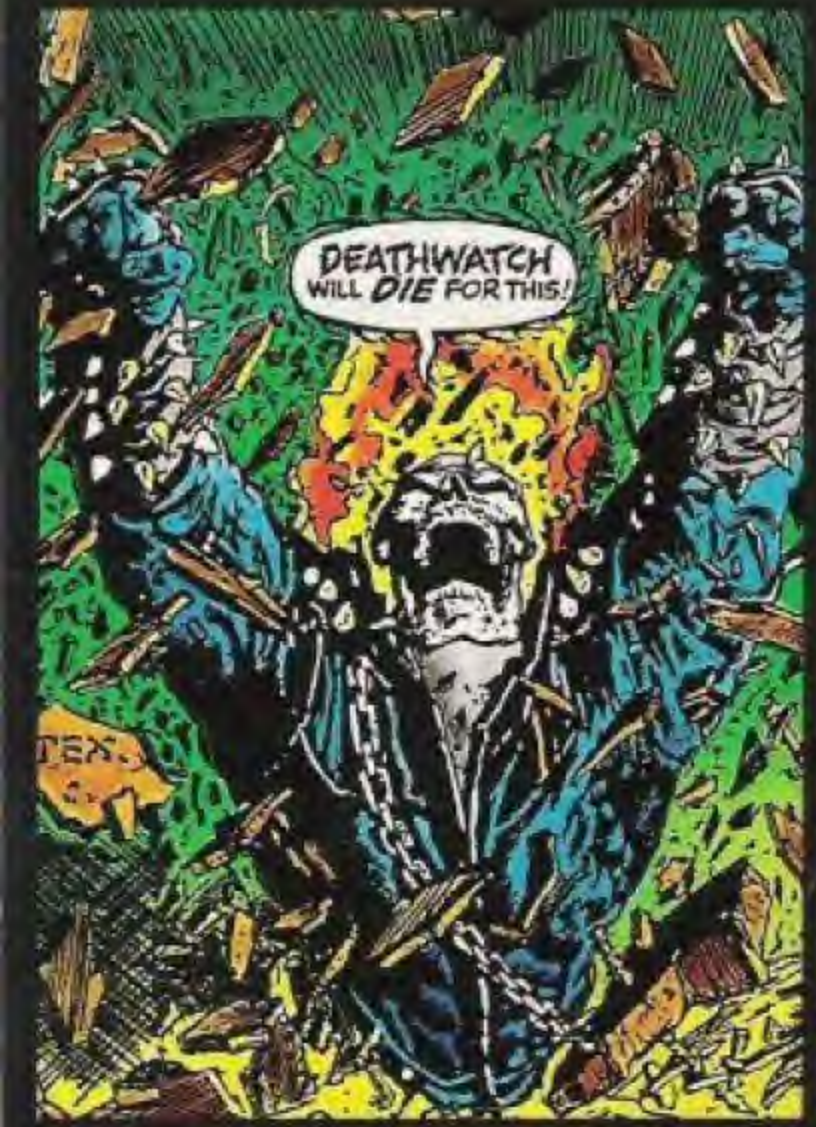

GHOST RIDER II

By Comic Images

35. BURIED

Ghost Rider is buried beneath a collapsed building and must save himself and others. Meanwhile, Deathwatch goes on a murder spree in jail.

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36. DEATHWATCH

Deathwatch is a "Translord", one of a race of demons entering the earth from another dimension in which they have been imprisoned for centuries.

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37. HAG AND TROLL

Both are old associates of Deathwatch and are possibly from the same alien race as Deathwatch. Hag, the female with the deadly grip, and Troll, the man with the energy absorbing whip.

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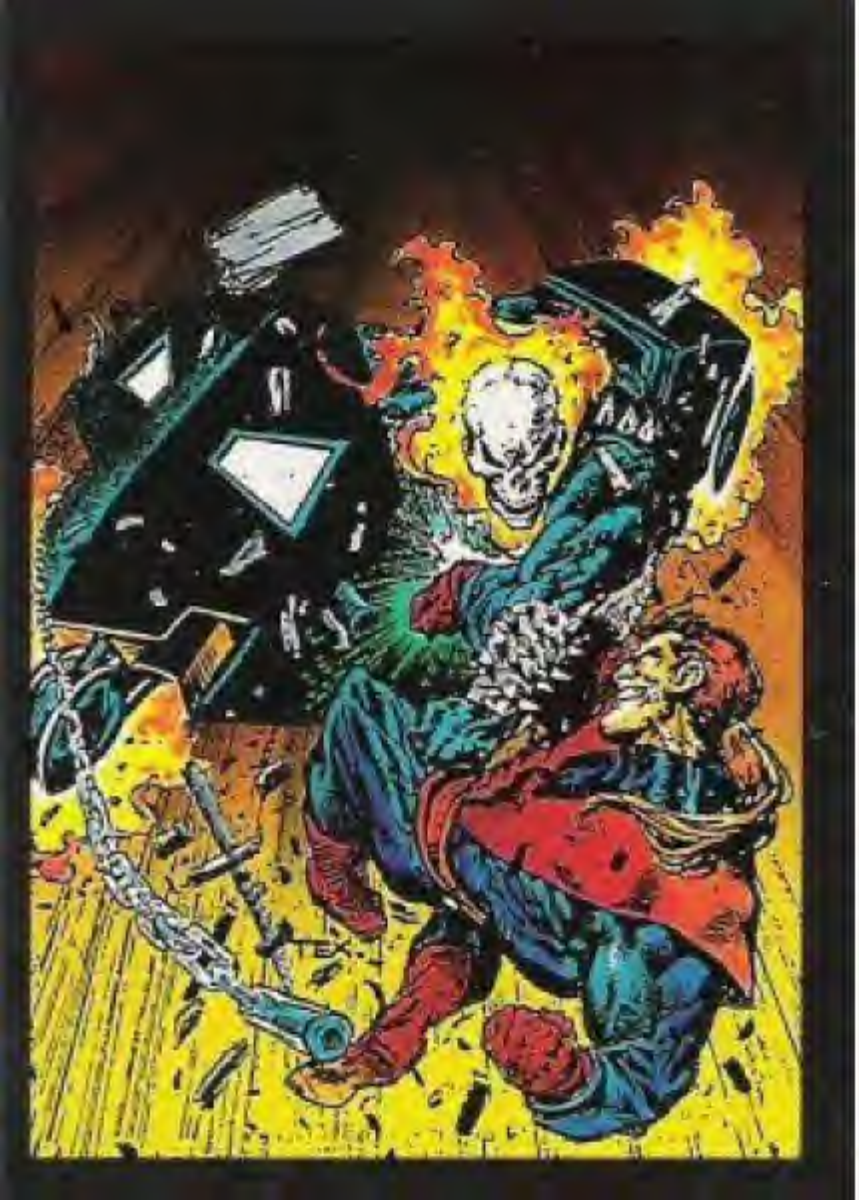

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38. FINAL CONFLICT

Deathwatch absorbs life essence of many innocent hostages, including the villain Snowblind, making himself stronger. He now hungers for Ghost Rider's energy.

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39. YOU WILL DIE

Transforming his chain into a knife-like weapon, Ghost Rider takes Deathwatch's alien life.

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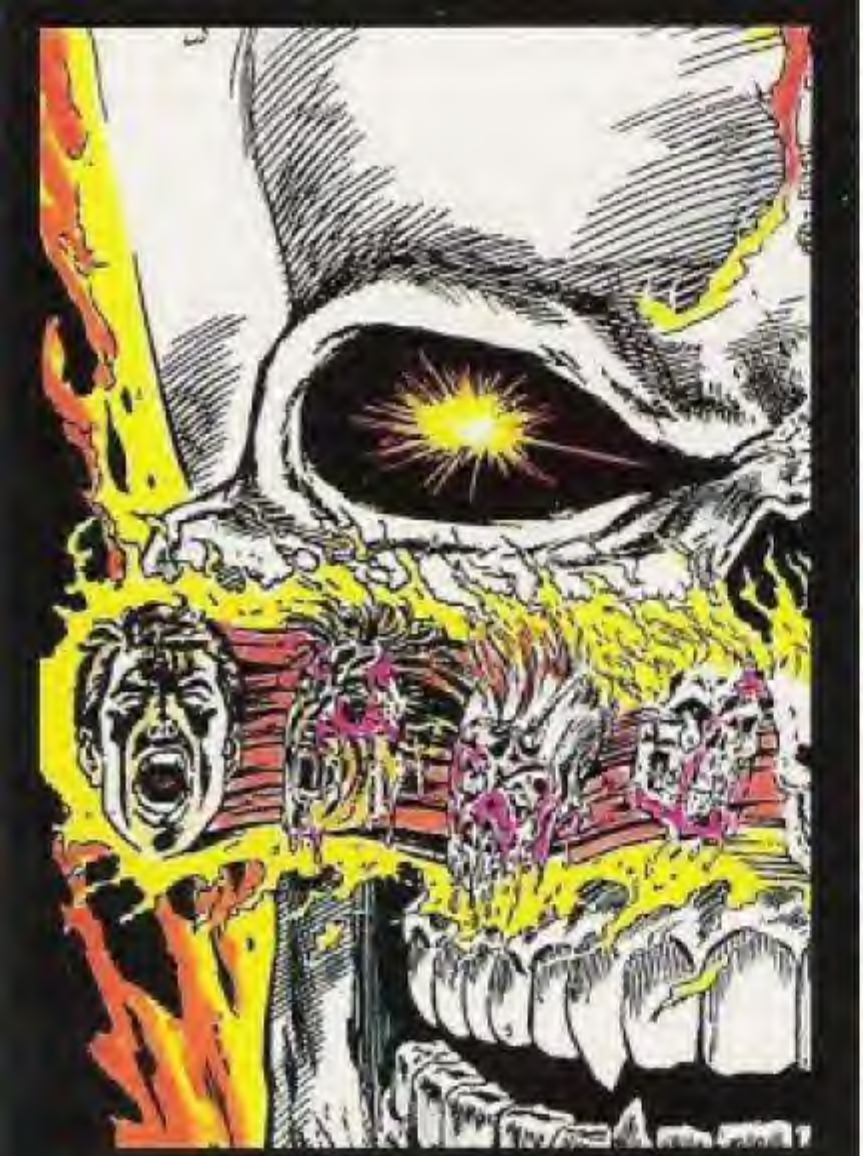

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40. REVENGE

Ghost Rider #25 celebrates Ghost Rider's 20th anniversary. In this issue, Blackout is out of jail and out to kill Dan Ketch and his family.

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41. DAN'S DEATH

Blackout rips out Dan Ketch's throat, trapping Ghost Rider in his unearthly form, hoping he will follow Dan into oblivion.

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42. NIGHTMARE

After Dan's death, Nightmare appears taunting him and trying to force Ghost Rider to accept his own inevitable death.

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43. NEW ORLEANS

Ghost Rider heads to New Orleans during Mardi Gras to see if Blaze can rescue Dan. There he teams-up with the X-Men along the way.

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44. FRENZY

As John Blaze tries to find a way to save Dan Ketch, Ghost Rider is driven into an avenging frenzy by Dan's innocent blood.

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46. HOT HEADS

When three super-powered mercenaries go a rampage in Boston, Ghost Rider teams up with Wolverine.

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46. UNDEAD

Ghost Rider and Cable discover the "Grateful Undead" an underground race that has lived since the beginning of time.

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47. HEARTS OF DARKNESS

Ghost Rider, Wolverine and Punisher each received a mysterious letter promising that the individual's greatest mystery will be revealed to him at a place called Christ's Clown. The Punisher would find out about his family being killed. Ghost Rider would know who he really is and Wolverine would learn the truth about his claws.

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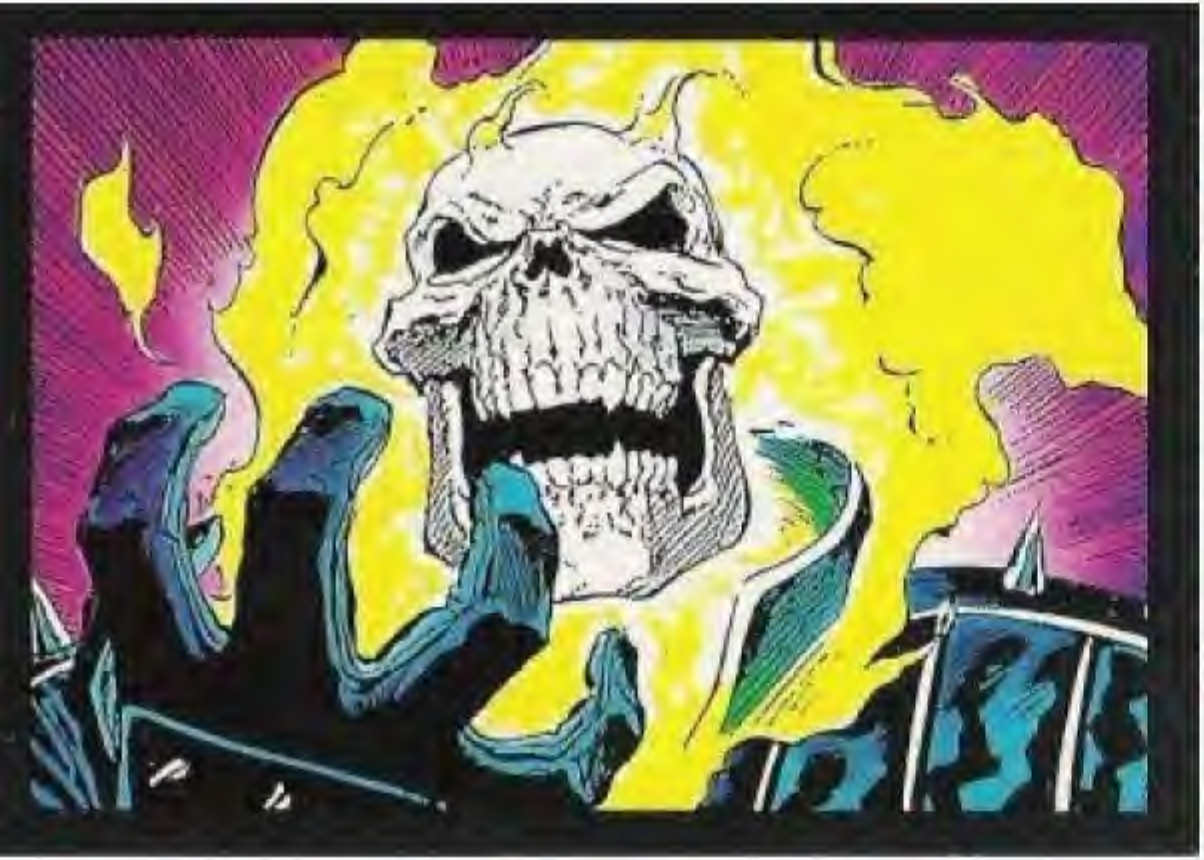

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48. BLACKHEART

Wolverine, Punisher and the Ghost Rider arrive at Christ's Clown to learn they were tricked and must do battle with Blackheart, whose true goal is to have the heroes fight his enigmatic father, Mephisto.

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49. SLEEPWALKER

Sleepwalker is trapped in the mind of college student Rick Sheridan. Sleepwalker is a mysterious alien who claims he is a guardian of the "mindscape", the dimension that borders on the minds of all intelligent beings. And, when Rick sleeps, the alien walks into our reality striking fear in the hearts of evildoers.

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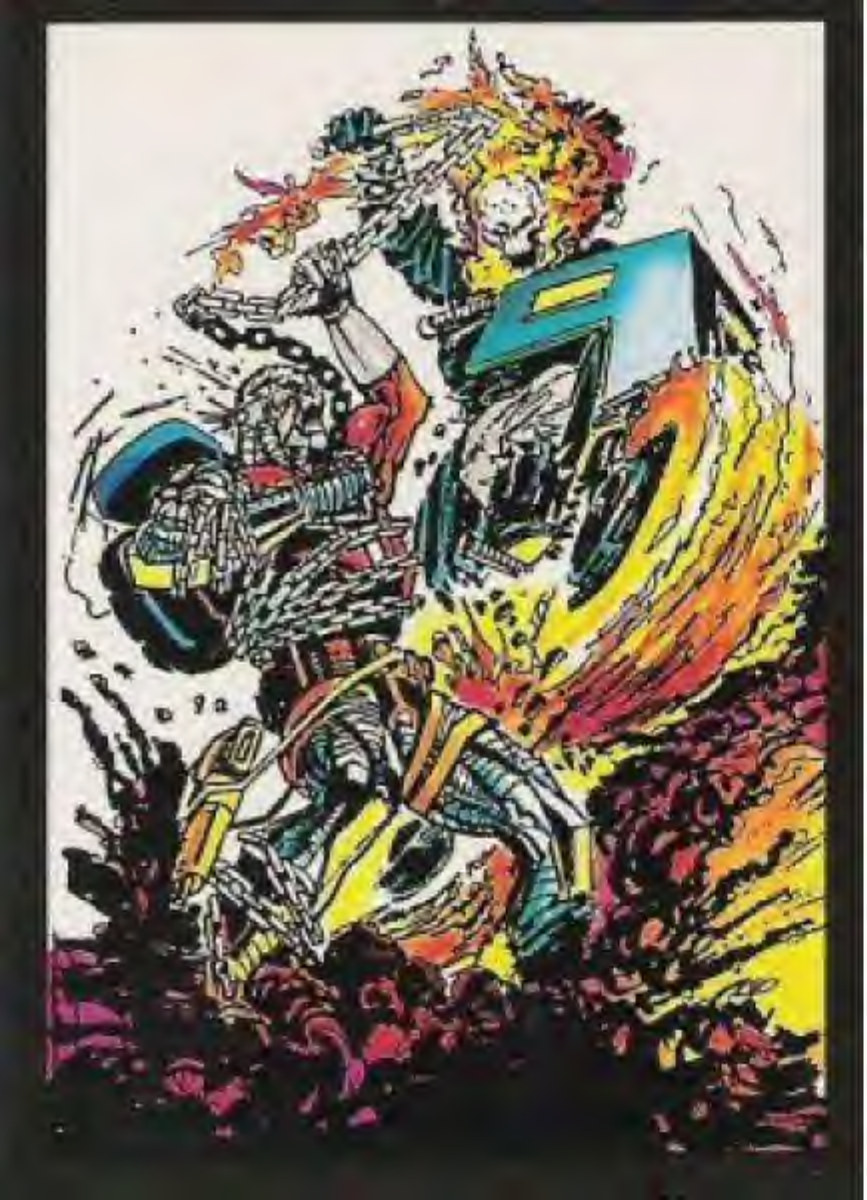

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50. DEATHLOCK

Murdered after discovering a secret weapons project, pacifist and cybernectics expert Michael Collins found himself resurrected inside his worst nightmare — an unstoppable cyborg killing machine. Taking control of his new body, Collins defied his would-be masters, and escaped into a world that holds no place for him.

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51. MOON KNIGHT

Left to die in the desert, soldier-of-fortune, Marc Spector, was miraculously reborn in the Temple of Khonshu, ancient Egyptian god of the moon. Now, he has become the mercenary crimefighter, Moon Knight.

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52. DAREDEVIL

A childhood accident stole his sight, but, incredibly, it endowed young Matt Murdock with radar vision and heighted senses. Armed only with his athletic prowess, billy club and indomitable courage, Matt battles injustice as a crimson-clad gladiator known as Daredevil!

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53. FEAR

Ghost Rider is pitted against a macabre and completely insane Scarecrow, who has unwittingly undergone an arcane operation to turn him into a true scarecrow . . . Anyone coming near Scarecrow will be seized with an uncontrollable, quaking fear.

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54. FANTASTIC FOUR?

The Hulk, Spider-Man, Wolverine and Ghost Rider have joined together to help the Fantastic Four against Mole Man and the Skrulls.

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55. FOUR OF US

Ghost Rider rejoins the Hulk and Spider-Man, with Sleepwalker filling in for Wolverine to take on the Sinister Six.

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56. THE MIDNIGHT SONS

The "Rise of the Midnight Sons" is an ambitious crossover series that creates a Ghost Rider family within the Marvel Universe. This is a 70's revival of characters, starring Morbius and Hannibal King, Johnny Blaze and Blade.

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57. LILITH'S MOTIVE

Centuries ago, the Atlanteans cast out Lilith's "children" and trapped her in a prison placed in the stomach of a Leviathan. Two explorers will discover the body of a whale in the arctic land of The Midnight Sun. From the ancient giant will emerge Lilith, and, in the entrails, she will make a divination. Her vision will reveal her children, dying at the hands of the Midnight Sons. She must destroy the hereos.

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58. LILITH

At the center of "The Rise of the Midnight Sons" is Lilith, the ancient mother of all supernatural evil. Though human, she draws her power from the acts of evil committed by her followers, the Translords - such as Deathwatch.

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59. MORBIUS

Morbius is once again a living vampire. He gains a mission, one of justice mixed with vengeance. By preying on the guilty, he is simultaneously protecting the innocent from himself. "If I must drink blood, let it be the blood of criminals.

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60. DUO

Morbius teams-up with Ghost Rider as he is attacked by Lilith, ancient mother of all supernatural evil.

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61. NIGHTSTALKERS

Hannibal King, Frank Drake and Blade - three men whose lives have been irrevocably scarred by the curse of vampirism. Three men who will form the very public investigating services agency "Borderline", and the very private outfit known as the "Nightstalkers."

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62. MISTAKEN I.D.

The Nightstalkers are hired by Lilith to kill the Ghost Rider and Johnny Blaze.

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63. DARKHOLD

In medieval times, the pages of "The Darkhold, The Book of Sins," that foul legacy of the elder god Chthon, were scattered to the four winds. Most were later re-collected, but some remained lost. For generations, the Montesi family has kept the Darkhold from evil hands. The latest in the line is Victoria Montesi. Visions led her to the pages . . . and their victims. The evil Lilith attempts to kill Vicki, who in turn is aided by Ghost Rider.

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64. SPIRITS OF VENGEANCE

John Blaze is content, but it won't last. Fresh from appearances with Ghost Rider, he's back at the Quentin carnival, which he owns and operates. A psychic reveals to Blaze that he is a focal point for magic, attracting it like a magnet... and that includes evil.

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65. PARTNERS

Blaze's partner in the "Spirits of Vengeance" will be Ghost Rider, who, thanks to his sorcerous motorcycle, can be there whenever he is needed.

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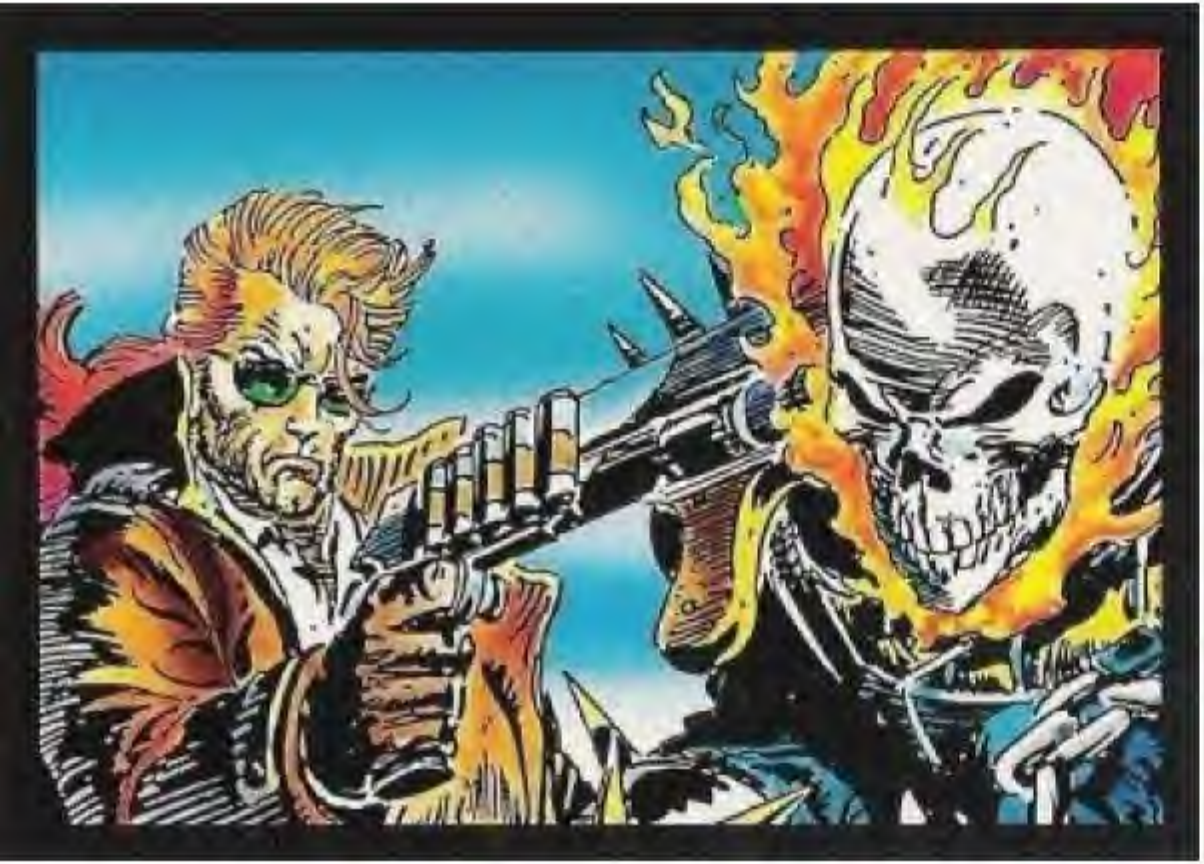

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66. TEACHER

John Blaze, the former host of the Ghost Rider, now owns the Quentin carnival, and travels the country avenging any evil he comes across and training the New Spirit of Vengeance in the ways of his supernatural powers.

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67. VENDETTA

Lilith escapes her millennia of imprisonment and sets out with her minions to destroy the nine individuals of the Midnight Sons.

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68. FIRST MISSION

Blaze, with his knowledge and experience, will be the leader/mentor to the Ghost Rider. Their first mission is to retrieve Blaze's kidnapped son.

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69. DEMON?

The relationship between the demon in the current Ghost Rider and Zarathos, the demon in the original Ghost Rider (Johnny Blaze), has yet to be revealed.

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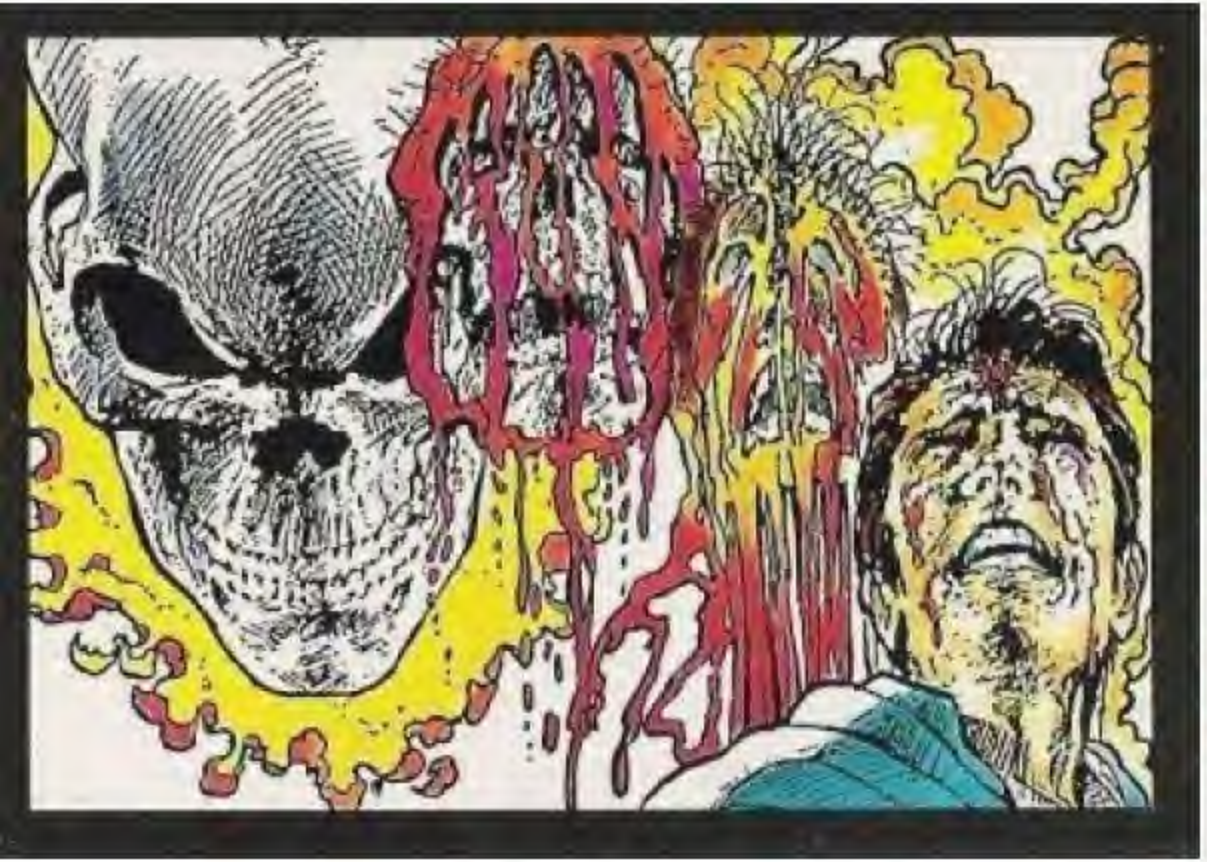

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70. TRANSFORMATION

When innocent blood is spilled, a Spirit of Vengeance is born, and Danny Ketch finds himself transformed.

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71. EMBLEM

The source of the Ghost Rider's powers is based on magical properties of a mysterious emblem affixed to a motorcycle possessed by Daniel Ketch.

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72. THE CHAIN

Ghost Rider's chain is approximately three feet long, but has magical properties that change its length.

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73. POWERS AND ABILITIES

The only normal thing about Ghost Rider is his intelligence. Beyond this, he has a strength level rated on Marvel's rating system at "Superhuman Class 10". He has enhanced human speed, immeasurable stamina, and godlike durability.

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74. PAIN

Gunshots, fire, stabbings . . . Ghost Rider experiences no pain from physical force.

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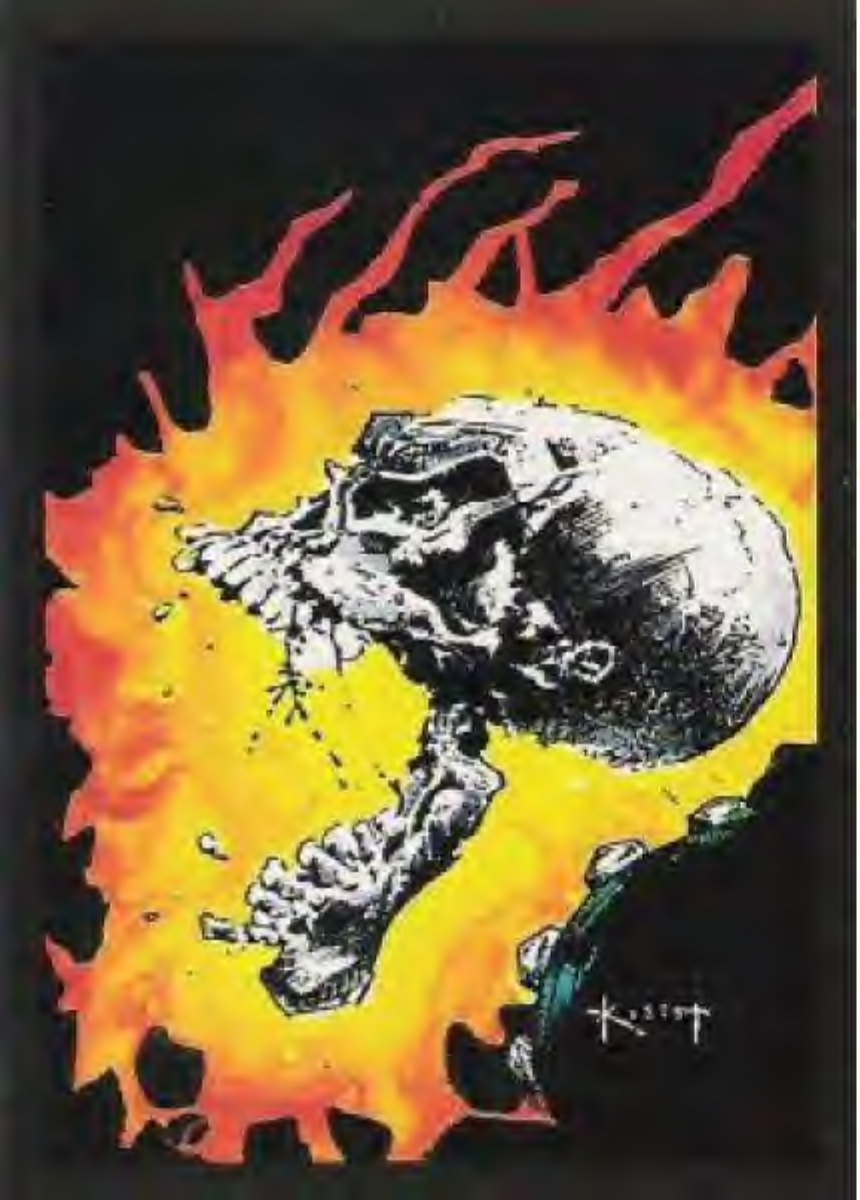

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75. TAKING A HUMAN LIFE

"I have never taken a human life before. Something within prevents this." — Ghost Rider.

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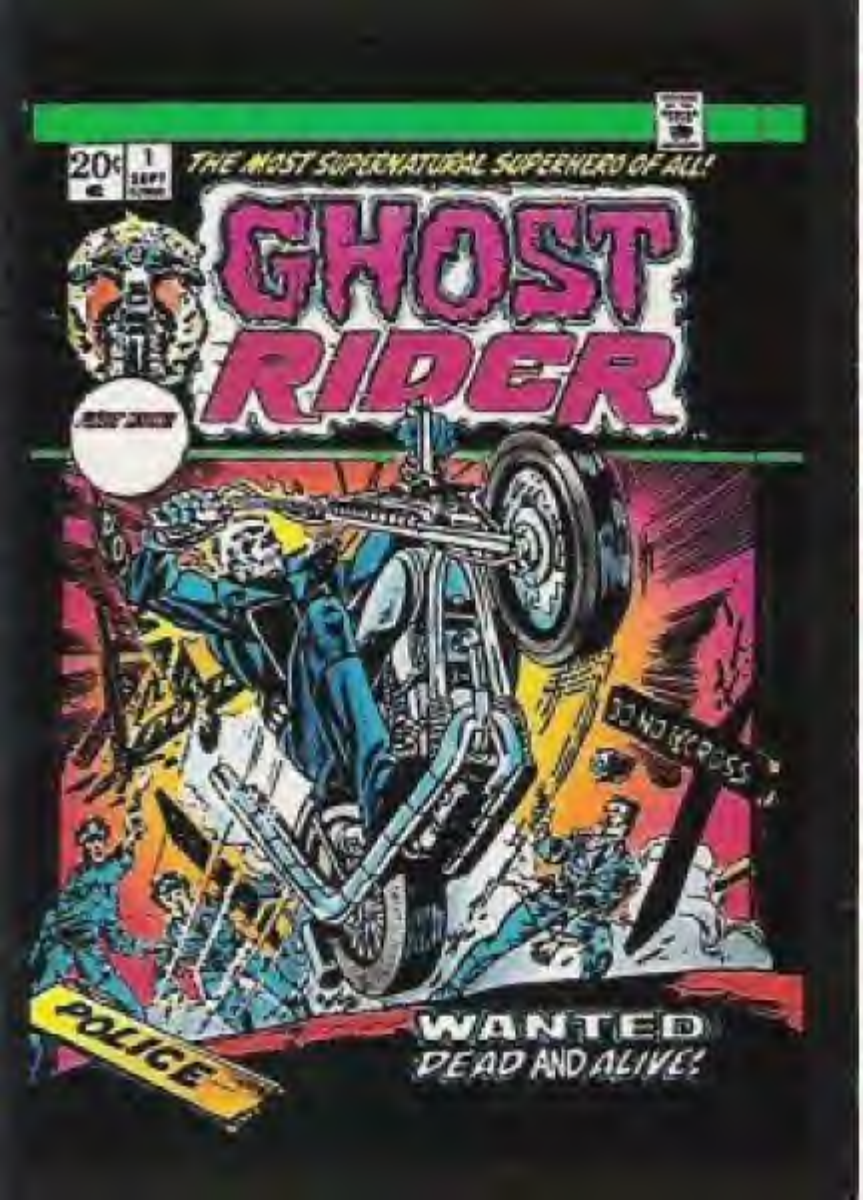

GHOST RIDER II

By Comic Images

76. FIRST SERIES

The original Ghost Rider series ran from 1973 to 1983.

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77. THE START

The original Ghost Rider made his debut in "Marvel Spotlight" #5 (August 1972) with a script by Gary Friedrich and art by Mike Ploog.

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78. THE CHAMPIONS

The Champions was a superhero group formed in October of 1975. Its members were an unlikely combination of retired X-Men, The Angel, and Iceman with the Greek demi-god Hercules and the original Ghost Rider.

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79. RESTARTED

New life was breathed into an old, classic character, as Ghost Rider made his comeback in May of 1990 with artwork by Javier Saltares.

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By Comic Images

1. Blood Signs
2. Zodiak
3. Possessed
4. Asleep
5. Zarathos
6. Dr. Strange
7. Captured
8. Snowblind
9. Johnny Blaze
10. The Original
11. Old Times
12. Control
13. Freedom
14. Confrontation
15. Hellfire
16. Shot!
17. Wounded
18. No Escape
19. Stop It!
20. Scarred
21. Exhausted
22. Team-up
23. Hobgoblin
24. Spider-Man
25. Fire Power
26. Styge
27. Bare Bones
28. In Between
29. Suicide
30. Mephisto
31. Death
32. Punishment
33. Penance Stare
34. Ninjas
35. Buried
36. Deathwatch
37. Hag and Troll
38. Final Conflict
39. You Will Die
40. Revenge
41. Dan's Death
42. Nightmare
43. New Orleans
44. Frenzy

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45. Wolverine
46. Cable
47. Hearts of Darkness
48. Blackheart
49. Sleepwalker
50. Deathlock
51. Moon Knight
52. Daredevil
53. Fear
54. Fantastic Four?
55. Four Of Us
56. The Midnight Sons
57. Lilith's Motive
58. Lilith
59. Morbius
60. Duo
61. Nightstalkers
62. Mistaken I.D.
63. Darkhold
64. Spirits Of Vengeance
65. Partners
66. Teacher
67. Vendetta
68. First Mission
69. Demon?
70. Transformation
71. Emblem
72. The Chain
73. Powers And Abilities
74. Pain
75. Taking A Human Life
76. First Series
77. The Start
78. The Champions
79. Restarted
80. Checklist
G1. Illuminating
G2. Vigilantes
G3. My Arsenal
G4. Power Source
G5. Wolverine
G6. The Flames
G7. Punisher
G8. Hot Air
G9. Cable
G10. Grin and Bear It

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GHOST RIDER

G1 - ILLUMINATING

Daniel Ketch has the ability to physically transform into a mystical being, who appears as a flaming skeleton dressed as a motorcyclist. He possesses superhuman strength, speed and durability.

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GHOST RIDER

G2 - VIGILANTES

While doing five issues of Punisher War Journal, Mark Texeira's friend and brother-in-law, Javier Saltares asked him to ink Ghost Rider.

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GHOST RIDER

G3 - MY ARSENAL

Ghost Rider's weaponry consists of a length of heavy chain, approximately 3 feet long, which possesses magical properties. For instance, when it is thrown, it is able to separate into individual links, which behave like shuriken, later reintegrating and returning to the Ghost Rider's hand.

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GHOST RIDER

G4 - POWER SOURCE

Magical properties of a mysterious emblem, affixed to Daniel Ketch's motorcycle, is the source of Ghost Rider's superhuman powers.

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GHOST RIDER

G5 - WOLVERINE

The Ghost Rider has the ability to cause evil-doers to experience a level of emotional pain equivalent to that which they have caused others.

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GHOST RIDER

G6 - THE FLAMES

Mark Texeira loves Todd McFarlane's Ghost Rider. Mark states, "If you look at the Ghost Rider drawn before Todd's rendition in Spiderman, the flames I rendered weren't as accurate and exciting.

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GHOST RIDER

G7 - PUNISHER

Artist Mark Texeira: "Ghost Rider appeared 20 years ago as a combination of those two early 70's icons: Evel Knievel and the Exorcist.

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GHOST RIDER

G8 - HOT AIR

Artist Mark Texeira: "The atmosphere is the book's greatest asset. I hope the audience realizes that, although the writing is important, the character's more based on the art . . ."

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GHOST RIDER

G9 - CABLE

The original Ghost Rider was one of the first books that Tom DeFalco handled as an editor.

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GHOST RIDER

G10-GRIN AND BEAR IT

As long as Texeira illustrates the Ghost Rider, you will never see the "Spirit of Vengeance" smile.

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